

TUNA KOÇ

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PROFESSIONAL SUMMARY

Recent architecture graduate with international academic experience and a strong interest in architectural design and urban studies. Experienced in projects ranging from concept development and technical drafting to 3D modeling and visualization. Proficient in AutoCAD, Lumion, SketchUp, 3ds Max, and Adobe Creative Suite. Completed an Erasmus+ exchange in Italy, gaining exposure to different architectural and design approaches. Collaborative, eager to learn, and focused on contributing effectively to project development.

EXPERIENCE

Architectural Office Intern — Menark Mimarlık 07/2025 – 08/2025

Istanbul, Türkiye

- Provided drawing support for architectural concept and implementation projects.
- Prepared plans, sections, and elevations using AutoCAD.
- Contributed to 3D modeling and visualization studies.
- Assisted with presentation boards and revision processes.
- Supported team coordination throughout project development.

Construction Site Intern — Mesa Nurol Yeşilyaka Project, Mesa Mesken Sanayi A.Ş. & Nurol İnşaat 06/2024 – 07/2024

Istanbul, Türkiye

- Conducted on-site observations throughout the construction process of the Mesa Nurol Yeşilyaka residential project.
- Observed reinforced concrete construction processes and building components on site.
- Followed coordination between implementation drawings and on-site applications.
- Gained experience in construction progress, workflow, and site organization.
- Supported coordination with multidisciplinary project teams.

EDUCATION

B.Arch. / Architecture — Istanbul Kültür University 09/2022 – 06/2026

Istanbul, Türkiye

- Developed concepts, spatial organization, and urban-context strategies through architectural design studios.
- Completed academic projects covering residential, cultural, and public building typologies.
- Worked extensively on technical drafting, architectural representation, and presentation boards.
- Multiple projects selected for faculty exhibitions.
- Used AutoCAD, Lumion, SketchUp, 3ds Max, and Adobe Creative Suite throughout design and visualization processes.

Architecture — Erasmus+ Student Exchange — Politecnico di Milano 02/2025 – 07/2025

Milan, Italy

- Studied architectural design in an international academic environment.
- Explored Italian architectural approaches and urban design methods.
- Developed a cross-cultural design perspective.
- Achieved full marks in a studio project.
- Actively participated in project development, jury presentations, and critique sessions.

TECHNICAL SKILLS

Architectural Software

- AutoCAD
- SketchUp
- 3ds Max
- Photoshop
- Illustrator
- Lumion

Design Skills

- 3D Modeling
- Architectural Visualization / Rendering
- Presentation Board Design
- Concept Development
- Technical Drafting

CERTIFICATIONS & ACADEMIC ACHIEVEMENTS

- German A2 Certificate — Basic communication and language skills.
- English C1 Certificate — Advanced academic and professional English proficiency.
- Peer Mentoring Project — Mentorship Certificate — Guidance, communication, and team support skills.
- Commercial UAV Pilot Certificate — Drone operation, aerial imaging, flight planning, and site observation.
- TMBA Education Program Certificate (Pearson Approved).
- Accessible Environment for Children Workshop — Certificate of Participation.
- Honor Certificates — Awarded in 1st, 2nd, 3rd, and 4th years for consistent academic achievement.

LANGUAGES

Turkish: Native English: C1 German: A2

SELECTED PROJECTS

Khalkedon Archaeological Museum & Research Center — Graduation Project 02/2026 – 06/2026

- Designed an archaeological museum and research center adjacent to the Khalkedon archaeological site.

- Integrated public exhibition areas, research units, workshop spaces, and a multipurpose auditorium.
- Explored the relationship between cultural heritage preservation and contemporary architecture.
- Produced technical drawings, 3D models, and architectural presentation boards.

Housing Development Project — Bakırköy Urban Housing Settlement (Faculty Exhibition Selection) 09/2025 – 12/2025

- Designed a large-scale residential settlement in Bakırköy, Istanbul.
- Developed a building configuration organized across different levels with an interconnected apartment access system.
- Created social continuity through outdoor circulation and a public 'art axis'.
- Designed permeable, layered living spaces within an urban-density context.
- Selected for the faculty exhibition.

Bergamo Student Housing & Mixed-Use Project — Erasmus Studio 02/2025 – 07/2025

- Developed an architectural proposal for student housing and mixed-use functions in Bergamo, Italy.
- Created a hybrid program including accommodation, workspaces, and a healthcare unit.
- Used a modular design approach with adaptable and reusable building elements.
- Developed flexible spaces capable of changing according to user needs.
- Produced concept development, planning, and presentation boards within an international studio.

Sports Complex Project (Faculty Exhibition Selection) 09/2024 – 12/2024

- Designed a sports and social complex incorporating multipurpose facilities.
- Developed relationships between indoor and outdoor spaces and user circulation.
- Applied a public-oriented architectural design approach.
- Selected for the faculty exhibition.

INTERESTS

Sustainable architecture and nature-responsive design • Landscape and nature-oriented spatial strategies • Urban design and public space • Interior design and spatial experience • Architectural visualization and 3D modeling • Cultural heritage and adaptive reuse • Accessible and inclusive design • Art, light, and spatial relationships